1	Move the carriage stepwise	11	Start dividing, positive if pushed both
2	Add and Subtract	12	Stop dividing when current subtraction has finished
3	Clear registers 1, 2 and 3 (3=keyboard)	13	Positions the carriage and enters the dividend in register 1. L-button clears reg 1, V does not.
4	Up: Keyboard is cleared after using 8 Down: Keyboard contents is kept	14	Up: Subtracts multiplication result. Down: Adds
5	Up: When pushing 6 registers are cleared. Down: register contents are kept.	15	Position 0 decouples the counter when adding/subtracting.
6	Move carriage to basic position (see 5)	16	Add to or Subtract from memory (see 8)
7	Up: Keyboard is not cleared after a calculation	17	Tabulator to determine the nr of digits in the result of a division.
8	Add/subtract the contents of reg 1 to memory	18	Clear memory or move memory to reg 1 (See 19)
9	Back transfer of register 1 to reg 3 (keyboard)	19	If pushed to the right, 18 moves memory to reg 1, otherwise it clears memory.
10	When pressed together with 11 division starts in the extreme left of the machine.	20	Multiplier keys (to be entered in reverse order)

Notes:
1. The right-back of the carriage contains a switch which will stop transfer of register 1 to memory as activated by key 8.
2. The right-bottom of the machine contains a rather large opening with a mechanism which when pulled will reset a number of machine commands.
   Remark: My machine sometimes gets stuck with running motor while multiplying. This switch gets me out.
3. When key 10 is pressed together with 11 the carriage moves all the way to the right before starting the division. A tab stop will be ignored. Useful if the dividend is already in reg. 1 as a result of previous calculations.